



VOLLEYBALL RULES

National Indigenous Tertiary Education Student Games (NITESG) competition rules are based on Australian University Sport and National rules for each of the sports contested. However, due to the nature of NITESG, some changes or additions have been made. These are listed below:

1. Team Size

- 1.1. Each team shall field a squad of not less than six (6), and not exceeding sixteen (16) players.
- 1.2. Maximum number of males allowed on the court of play is three (3). The minimum male requirement on the field of play is one (1).
- 1.3. The minimum number of players that can be fielded without incurring a forfeit is six (6).
- 1.4. Each team must rotate clockwise after winning back the serve.
- 1.5. Teams can only substitute from the front right corner position after they win the serve. The new player coming on the court then becomes the server.

2. Match Duration

- 2.1. All games will follow the following format:
 - 2.1.1 The rally point system will apply to all games.
 - 2.1.2 The length of matches shall be one (1) set, the first team to thirty (30) points – or whichever team is ahead after the 30 minutes (including a 5-minute warm up).
 - 2.1.3 The game clock will begin running as per scheduled draw unless there are adverse unforeseen circumstances.
- 2.2. All sets are uncapped, which means a team must win by 2 points to complete the set.
- 2.3. The net height will be as per FIVB regulation height of 235cm.

3. Substitutions

- 3.1. Each team can utilize up to ten (10) interchange players, the NITESG squad maximum.

4. Match Format

- 4.1. Preliminaries are a round robin pool format, with points for each match being awarded as follows:
 - 4.1.1 Winning team – 3 points
 - 4.1.2 Drawn match – 2 points per team
 - 4.1.3 Losing team – 1 point
 - 4.1.4 Forfeiting team – 0 points
- 4.2. Teams will be re-ranked according to points following the preliminary round, with only the top team from each pool progressing to the finals, plus 2 wildcards.
- 4.3. The two wildcards will be the next two highest ranked teams (determined by points, then by point/goal percentage).
- 4.4. Finals are a single elimination format, with only the winner of each game progressing through to the next round of finals.
- 4.5. In the event of two or more teams having the same number of points at the conclusion of the preliminary matches, the higher placed team will be decided by applying the following criteria:
 - 4.5.1 The team with the highest points percentage i.e. (point for divided by points against) multiplied by 100
 - 4.5.2 In the event of the point percentage being equal, the team scoring the highest number of points shall be placed above the other team(s).



4.5.3 In the event that this still does not separate teams, then the team with the best result against the top team in their pool shall be placed above the other team(s).

4.5.4 In the event that this still does not separate teams, then a toss of a coin will decide the winner.

5. Forfeits

5.1 Any team not ready to play ten (10) minutes after the official match time will forfeit the match. One (1) point will be awarded every two minute a team is late up until ten (10) minutes. Should the commencement of a match be delayed (up to 10 minutes) due to no fault of either side (as determined by the Referee in consultation with the Competition Manager) the game shall be played in its full duration.

5.2 Forfeit Score: The forfeit score will be thirty (30) points to nil (0).

6. Official Warm---Up Duration

6.1. The official court warm---up duration, including spiking is five minutes. The warm up time is included in the thirty (30) minute match time limit. If the previous match finishes more than ten minutes before the guaranteed earliest start time, teams may take the court to warm up (not including spiking) earlier if they wish.

7. Presentations

7.1. Presentations will be conducted at the closing ceremony.

7.2. One male and one female player will be selected as most valuable player (MVP), which will be awarded at the closing ceremony.

8. Uniform Requirements

8.1. Athletes shall wear the uniform of their university.

8.2. Minimum uniform requirements for NITESG must be met (where applicable for the specific sport):

8.2.1. A competitor must not use equipment or wear anything that is dangerous to him/herself or another competitor (including any kind of jewellery).

8.2.2. Long or sharp fingernails are to be trimmed or taped.

8.2.3. All participating competitors are to be correctly attired in appropriate, matching team uniforms. Exceptions may be made for some sports in cold weather, providing permission is granted by the appropriate officials. Additionally, the exceptions will only be granted providing they are the same colour, and the extra clothing does not cover up any identification numbers or colours.

8.2.4. All numbers on shirts need to be clearly visible, and in a contrasting colour to the dominant colour of the shirt.

8.3 Specific Sport Uniform Standards – The uniform requirements for each specific sport should be as per the national sporting organization standard with the following recommended uniform requirements:

Volleyball – Matching shirts, socks and shorts. All shirts to be clearly numbered front and back with numbers